



HORDES: GARGANTUANS LAUNCH EVENT GLORIOUS DEEDS SCORE SHEET



Player Name:	PP Forum Name:
Faction/Pact:	

Glorious Deed boxes are checked off at the end of each game. One game may fulfill the requirements for multiple deeds.

UNLIMITED Unlimited deeds may be awarded multiple times.		
Play a one-on-one game	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>	1 point per
Play a free-for-all game	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>	2 points per
Win a one-on-one game	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>	1 point per
Win a free-for-all game	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>	2 points per

LIMITED Limited deeds are awarded only once during the event.		
Play with a fully painted army	<input type="checkbox"/>	2 points
Win a game by destroying all enemy warlocks	<input type="checkbox"/>	1 point
Play against five or more different opponents (this includes free-for-all games; for example, you could play against three opponents in a free-for-all and two in one-on-one games for five total opponents)	<input type="checkbox"/>	2 points
Play with three different warlocks throughout the event	<input type="checkbox"/>	2 points
1.	2.	3.
Play an army in which all the models comprise two battlegroups	<input type="checkbox"/>	2 points
Win a game without ever activating the excavation site's machinery	<input type="checkbox"/>	1 point
Activate the excavation site's machinery three times in one game	<input type="checkbox"/>	2 points
Create your own 120 mm base excavation site entrance	<input type="checkbox"/>	3 points
Create your own forest, hill, shallow water, or linear obstacle terrain	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>	1 point each
Play a game with a huge-based model	<input type="checkbox"/>	1 point
Trample over five different models in a single trample power attack with a friendly model	<input type="checkbox"/>	2 points
Destroy a huge-based model with a huge-based model	<input type="checkbox"/>	2 points