

# CYGNAR HISTORY 101

## EXTRA CREDIT - INQUISITOR CONVERSION BY ROB STODDARD



In issue # 7 of No Quarter Magazine we gave you the opportunity to experience one of the most historic nights in Iron Kingdoms history, the Lion's Coup. The night young Prince Leto Raelthorne fight his own brother, King Vinter Raelthorne IV for control of the Cygnaran throne and the future that would accompany it. We broke from our

tradition storytelling and brought you the final confrontation in 6 amazing comic pages, a sneak preview of what the future holds when the Warcaster Chronicles hits comic stores this fall, as well as a historical campaign, complete with 594 AR era model stats and scenarios. Only one thing was missing, a model or two. This was the perfect time to put together

a small conversion and bring a 594 AR era Inquisitor to life, so to speak. And now I am prepared to share the journey with you. As with all conversions, I first needed the right pieces for the conversion. After hours of searching through bins and boxes I came across a perfect combination.



- 1 x Stormsmith Body (I prefer the striding pose for the action)
- 1 x Set of Steelhead Halberdier Arms (Any two arms will do, even the ones holding the Halberd)
- 1 x Sprue of Steelhead Halberdier Shoulder Armor
- 1 x Sprue of Captain Julian Helstrom weapons
- 1 x 30mm base



The finishing touch comes with the placement of the shoulder armor. Pick any two pieces from the sprue. They all work great together, I choose two of the same but that wasn't necessary. Affix the armor to the top of the shoulders, they will help cover up the joint of green stuff and glue. Once these dry you have a full

We started by gluing our Stormsmith to the 30mm base. After adequate time to dry I started on the arms. I went through and dry fit each of the Steelhead Halberdier arms to see which two I liked the best, I ended up with one holding a Halberd and a second without a hand. One of the great things about the Steelhead arms is the fact that the cloth pattern matches up with the inside of the Stormsmith's coat; this helps the over all look of the model.



If you use an arm with the Halberd like I did you'll need to clip off the weapon, clip it at the wrist, right were the armor divides. File it down a bit to get a smooth wrist. Be certain to file down both wrists to ensure a good connection with the hands. First things first, Helstrom's pistol hand had some forearm attached, that wouldn't do, so again clip it at the wrist and file it down. The sword hand however needs a tiny bit of green stuff on the back to flush out the armor plate,

nothing too crazy, just enough for a smooth square.

After this I used a pin vise and drilled into both arms and Helstrom's gun hand since is sword hand already has a stub. A sturdy pin, a few drops of glue later and all of a sudden there are a couple of spell slinging meat hooks ready for the body.

The second great thing about using Steelhead arms is the shoulder, the Halberdier already has a stub on the arm and the Stormsmith has a socket on his body with a small amount of green stuff and super glue, perfect fit.

fledged Inquisitor that is ready to be painted and bring the hurt to any who would oppose King Vinter Raelthorne IV. Simple, fun, and too the point, just the way I like a conversion. Hopefully you'll try your hand at your own Inquisitor and keep an eye for future web extra conversions, there are quiet rumblings of the Royal Guard some where in the palace. Until next time...

