



LONGEST NIGHT: THE WITCHFIRE ASCENDANT WILD REVELRIES



Player Name:	PP Forum Name:
Faction/Contract/Pact:	

Wild Revelry boxes are checked off at the end of each game by the EO. One game may fulfill the requirements for multiple revelries.

UNLIMITED		
A player may be awarded each unlimited Wild Revelry multiple times during the event.		
Play a game	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>	1 point per
Play a game against a new opponent	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>	1 point per
Play a game against a new faction	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>	1 point per
Win a game	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>	1 point per

LIMITED		
A player may be awarded each limited Wild Revelry only once during the event.		
Play with a fully painted army	<input type="checkbox"/>	2 points
Bring a fully modeled festival tent	<input type="checkbox"/>	2 points
Win with a 'caster kill	<input type="checkbox"/>	1 point
Win with a scenario victory	<input type="checkbox"/>	1 point
Play with Alexia Ciannor or Alexia, Mistress of the Witchfire	<input type="checkbox"/>	1 point
Attend the event in costume	<input type="checkbox"/>	2 point
Bring treats to share with other Longest Night attendees	<input type="checkbox"/>	2 points
Play with three different warcasters or warlocks:	<input type="checkbox"/>	1 point
Play with five different warcasters or warlocks	<input type="checkbox"/>	2 points
1.	4.	
2.	5.	
3.		
Play with only a battlegroup	<input type="checkbox"/>	2 points
Play with a tier 4 Theme Force	<input type="checkbox"/>	1 point
End a game with no friendly models on your half of the table	<input type="checkbox"/>	1 points
End a game with no enemy models on your half of the table	<input type="checkbox"/>	1 point